Dwarfs William Dinsley bost up

2300 / 2300 VALID

1st Battalion

Lord on Large Beast	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Warlord Hero (Lrg Cav)	7	3+	-	6+	2	7	17	4	[210]
Hann's Sanguinary Scripture									[10]

Special Rules: *Crushing Strength(2),Headstrong, Inspiring, Thunderous Charge(1),Lifeleech(1),Run Them Down!*

Stone Priest [2]	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Champion Hero (Inf)	4	5+	-	5+	1	1	13	2	[140]
Bane Chant (2)									[20]
Veil of Shadows(3)									[30]

Special Rules: *Headstrong, Individual, Inspiring, Yielding, Quake* ***Traits:*** *Spellcaster*

Bulwarkers	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Core Inf Regiment	4	4+	-	5+	**3**	15	16	2	[150]
Orb of Towering Presence									[15]

Special Rules: *Headstrong, Phalanx* ***Traits:*** *Holdfast*

Core Inf Regiment	4	4+	-	5+	2	15	16	2	[135]

Special Rules: *Headstrong, Phalanx* ***Traits:*** *Holdfast*

Shieldbreakers	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Core Inf Regiment	4	3+	-	4+	2	12	16	2	[125]

Special Rules: *Crushing Strength(1),Headstrong, Thunderous Charge(1)* ***Traits:*** *Holdfast*

Ironguard	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Core Inf Regiment	4	3+	-	6+	2	15	17	2	[160]
Healing Brew									[5]

Special Rules: *Headstrong* ***Traits:*** *Holdfast*

Core Inf Regiment	4	3+	-	6+	2	15	17	2	[155]

Special Rules: *Headstrong* ***Traits:*** *Holdfast*

Berserker Brock Riders [2]	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Specialist Cav Regiment	8	4+	-	4+	2	26	18	3	[235]
Sir Jesse's Boots of Striding									[15]

Special Rules: *Fearless, Thunderous Charge(3),Vicious(Combat)* ***Traits:*** *Berserker*

Steel Behemoth	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Support Mon (Cht)	5	4+	5+	6+	2	D6+12	19	5	[285]

Flame Belcher (12", Att: 10, Piercing (1),Shattering (1))

Special Rules: *Crushing Strength(3),Headstrong, Inspiring, Strider, Wild Charge(D3)* ***Traits:*** *Ironcraft*

Iron Belcher Cannon [2]	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Support War Eng	4	-	5+	5+	1	2	12	2	[110]

Cannon (48", Blast (D3+1), Piercing (3), Reload, Shattering (D3))
Grapeshot (12", Att: 12, Piercing (1))

Special Rules: *Grapeshot* ***Traits:*** *Ironcraft*

Support War Eng	4	-	5+	5+	1	2	12	2	[110]

Cannon (48", Blast (D3+1), Piercing (3), Reload, Shattering (D3))
Grapeshot (12", Att: 12, Piercing (1))

Special Rules: *Grapeshot* ***Traits:*** *Ironcraft*

2nd Battalion

Flame Priest [2]	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Champion Hero (Inf)	4	4+	-	5+	1	1	13	2	[125]
Fireball (3)									[0]
Bane Chant (2)									[20]

Special Rules: *Individual, Inspiring, Yielding* ***Traits:*** *Spellcaster*

Shieldbreakers	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Core Inf Regiment	4	3+	-	4+	2	12	16	2	[125]
Special Rules: *Crushing Strength(1),Headstrong, Thunderous Charge(1)* ***Traits:*** *Holdfast*									
Core Inf Regiment	4	3+	-	4+	2	12	16	2	[125]
Special Rules: *Crushing Strength(1),Headstrong, Thunderous Charge(1)* ***Traits:*** *Holdfast*									

Iron Belcher Cannon [2]	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Support War Eng	4	-	5+	5+	1	2	12	2	[110]
Cannon (48", Blast (D3+1),Piercing (3),Reload, Shattering (D3))									
Grapeshot (12", Att: 12, Piercing (1))									
Special Rules: *Grapeshot* ***Traits:*** *Ironcraft*									

Total Units: 15 **Total Unit Strength:** 26
Total Points: 2300

Special Rules, Spells and Artefact descriptions are available with a Kings of War Bronze, Silver or Gold subscription.