

1st Battalion

Baron on Winged Beast	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
[Sith] Warlord Hero (Lrg Cav)	9	3+	-	5+	2	8	14	4	[195]
Blade of Slashing									[5]
Special Rules: <i>Crushing Strength(2), Fly, Very Inspiring</i>									

Wizard [2]	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Champion Hero (Cav)	8	5+	-	4+	1	1	12	3	[110]
Horse									[15]
Heal (3)									[15]
Host Shadowbeast(5)									[20]
Special Rules: <i>Individual, Yielding Traits: Spellcaster</i>									
Champion Hero (Cav)	8	5+	-	4+	1	1	12	3	[110]
Horse									[15]
Bane Chant (2)									[20]
Heal (3)									[15]
Special Rules: <i>Individual, Yielding Traits: Spellcaster</i>									

Bowmen	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Core Inf Horde	5	5+	6+	3+	4	20	22	2	[155]
Bows (24")									
Traits: <i>Stoic</i>									

Shield Wall	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Core Inf Regiment	5	4+	-	4+	2	15	15	2	[110]
Spears									[20]
Special Rules: <i>Phalanx Traits: Stoic</i>									
Core Inf Regiment	5	4+	-	4+	2	15	15	2	[110]
Spears									[20]
Special Rules: <i>Phalanx Traits: Stoic</i>									

Knights	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Core Cav Regiment	8	3+	-	5+	2	18	16	3	[215]
Sir Jesse's Boots of Striding									[15]
Special Rules: <i>Headstrong, Thunderous Charge(3) Traits: Noble</i>									
Core Cav Regiment	8	3+	-	5+	2	18	16	3	[225]
Blessing of the Gods									[25]
Special Rules: <i>Headstrong, Thunderous Charge(3), Elite Traits: Noble</i>									
Core Cav Regiment	8	3+	-	5+	2	18	16	3	[210]
Hann's Sanguinary Scripture									[10]
Special Rules: <i>Headstrong, Thunderous Charge(3), Lifeleech(1) Traits: Noble</i>									
Core Cav Regiment	8	3+	-	5+	2	18	16	3	[200]
Special Rules: <i>Headstrong, Thunderous Charge(3) Traits: Noble</i>									

Foot Guard	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Specialist Inf Regiment	5	3+	-	4+	2	15	16	2	[135]
Two-handed Weapons									[0]
Special Rules: <i>Elite(Combat), Crushing Strength(1) Traits: Noble</i>									

Giant	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Support Ti	7	4+	-	5+	2	D6+8	20	6	[225]
Giant Club									[0]
Special Rules: <i>Brutal(1), Crushing Strength(4), Height(6), Strider, Rampage(D6 - Combat)</i>									

Total Units:
Total Points:

12
2000

Total Unit Strength:

24