

Bring out your dead

3000 / 3000 VALID

Northern Alliance [3000]

Ice Naiads	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Inf Horde [275]	5	4+	-	4+	4	30	20/22	2	[230]
Tundra Fighters									[10]
Spears									[15]
Hammer of Measured Force									[20]
Special Rules: Ensnare, Regeneration(5+), Wild Charge(1), Icy-Blood, Tundra Fighters, Phalanx Keywords: Frostbound, Naiad									

Pack Hunters	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Inf Regiment [145]	5	4+	4+	3+	2	12	13/15	2	[135]
Javelins									[10]
Javelins (12", Steady Aim, Piercing(1))									
Special Rules: Pathfinder, Stealthy, Thunderous Charge(1), Wild Charge(1) Keywords: Barbarian, Human, Tracker									
Inf Regiment [145]	5	4+	4+	3+	2	12	13/15	2	[135]
Javelins									[10]
Javelins (12", Steady Aim, Piercing(1))									
Special Rules: Pathfinder, Stealthy, Thunderous Charge(1), Wild Charge(1) Keywords: Barbarian, Human, Tracker									

Human Tribesmen	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hv Inf Regiment [250]	5	3+	-	5+	3	20	15/17	2	[150]
Hearthguard									[75]
Tundra Fighters									[10]
Sir Jesse's Boots of Striding									[15]
Special Rules: Crushing Strength(2), Wild Charge(1), Fury, Tundra Fighters Keywords: Barbarian, Human									

Ice Elementals	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Lrg Inf Horde [240]	6	4+	4+	5+	3	18	-/17	3	[240]
Ice Shards (12", Piercing(1), Steady Aim)									
Special Rules: Crushing Strength(1), Shambling, Chilling Presence, Frostbite Keywords: Frostbound									
Lrg Inf Horde [240]	6	4+	4+	5+	3	18	-/17	3	[240]
Ice Shards (12", Piercing(1), Steady Aim)									
Special Rules: Crushing Strength(1), Shambling, Chilling Presence, Frostbite Keywords: Frostbound									

Frostclaw Riders*	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Lrg Cav Regiment [145]	10	3+	-	4+	2	9	11/13	4	[135]
Ice Bombs									[10]
Ice Bombs (18", Att: 6, Ra: 4+, Piercing(1), Steady Aim)									
Special Rules: Fly, Fury, Nimble, Thunderous Charge(2), Ice Runes Keywords: Dwarf, Raven									

Snow Foxes*	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Swm Regiment [80]	8	5+	-	2+	1	10	9/11	1	[80]
Special Rules: Nimble, Pathfinder, Stealthy, Vicious(Melee) Keywords: Beast									
Swm Regiment [80]	8	5+	-	2+	1	10	9/11	1	[80]
Special Rules: Nimble, Pathfinder, Stealthy, Vicious(Melee) Keywords: Beast									

Cavern Dweller	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Mon 1 [210]	6	3+	-	5+	1	D6+6	16/18	4	[210]
Special Rules: Crushing Strength(3), Lifeleech(3), Strider, Chilling Presence Keywords: Blind, Cannibal									

Serakina, the Ice-Queen [1]	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Inf) 1 Spellcaster 2 [120]	6	5+	-	4+	0	1	11/13	2	[120]
Surge (8)									[0]
Wind Blast (6)									[0]
Special Rules: Ensnare, Individual, Radiance of Life(Frostbound only), Very Inspiring, Master of Ice, Frozen Winds Keywords: Frostbound									

Clarion [1]	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Cav) 1 [115]	8	3+	4+	4+	0	5	11/13	3	[115]
Throwing Axes (12", Piercing(1))									
Special Rules: Dread, Individual, Mighty, Very Inspiring, Tundra Fighters, Herald of the North Keywords: Emissary, Human									

Lord on Frostfang	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Lrg Cav) 1 [195]	7	3+	-	5+	1	8	15/17	4	[180]
Snow Fox									[10]
Mace of Crushing									[5]
Special Rules: <i>Crushing Strength(2), Nimble, Strider, Thunderous Charge(1), Very Inspiring, Wild Charge(1), Tundra Fighters</i> Keywords: <i>Barbarian, Frostfang, Human</i>									
Hero (Lrg Cav) 1 [195]	7	3+	-	5+	1	8	15/17	4	[180]
Snow Fox									[10]
Blade of Slashing									[5]
Special Rules: <i>Crushing Strength(2), Nimble, Strider, Thunderous Charge(1), Very Inspiring, Wild Charge(1), Tundra Fighters</i> Keywords: <i>Barbarian, Frostfang, Human</i>									

Hrimm, Legendary Ice Giant [1]	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Titan) 1 Spellcaster 0 [260]	7	4+	-	5+	2	D6+10	-/20	6	[260]
Icy Breath (12)									[0]
Special Rules: <i>Brutal, Crushing Strength(4), Slayer(Melee D6), Strider, Very Inspiring, Chilling Presence</i> Keywords: <i>Frostbound, Giant</i>									

Lord on Chimera	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Titan) 1 Spellcaster 0 [305]	10	3+	-	5+	2	10	18/19	6	[300]
Staying Stone									[5]
Icy Breath (10)									[0]
Special Rules: <i>Crushing Strength(3), Elite(Melee), Fly, Nimble, Very Inspiring, Tundra Fighters</i> Keywords: <i>Barbarian, Beast, Draconic, Human</i>									

Total Units:

16

Total Unit Strength:

28

Total Primary Core Points:

3000 (100.0%)