

Mr David Musgrave - Clash - Dangerous

2300 / 2300 VALID

Dave



Abyssal Dwarfs [2300]

Immortal Guard	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
[Banner] Inf Regiment [195]	4	3+	-	5+	3	12	-/17	2	[160]
Throwing Mastiff									[15]
Infernal Wardens									[15]
Healing Brew									[5]
Special Rules: Regeneration(5+), Vicious(Melee), Ordered March, Throwing Mastiff, Crushing Strength(1) Keywords: Dwarf, Hellforged, Immortal									
Inf Regiment [190]	4	3+	-	5+	3	12	-/17	2	[160]
Throwing Mastiff									[15]
Infernal Wardens									[15]
Special Rules: Regeneration(5+), Vicious(Melee), Ordered March, Throwing Mastiff, Crushing Strength(1) Keywords: Dwarf, Hellforged, Immortal									

Decimators	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Inf Horde [290]	4	4+	4+	4+	4	25	21/23	2	[260]
Blessing of the Gods									[30]
Blunderbuss (14", Piercing(1), Steady Aim, Vicious(Ranged))									
Special Rules: Ordered March, Elite Keywords: Dwarf									

Gargoyles*	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hv Inf Troop [85]	10	4+	-	3+	1	10	8/10	2	[85]
Special Rules: Fly, Nimble, Regeneration(4+) Keywords: Gargoyle									

Lesser Obsidian Golems	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Mon Inf Horde [225]	5	4+	-	6+	3	18	-/17	4	[215]
Pipes of Terror									[10]
Special Rules: Crushing Strength(2), Shambling, Vicious(Melee), Brutal Keywords: Hellforged									
Mon Inf Horde [260]	5	3+	-	6+	3	18	-/17	4	[215]
Brew of Sharpness									[45]
Special Rules: Crushing Strength(2), Shambling, Vicious(Melee) Keywords: Hellforged									

Mutated Mastiff Hunting Pack*	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Swm Regiment [80]	6	4+	-	2+	1	9	10/12	1	[65]
Throwing Mastiff									[15]
Special Rules: Crushing Strength(1 vs Cavalry Only), Vicious(Melee), Throwing Mastiff Keywords: Abomination									
Swm Regiment [80]	6	4+	-	2+	1	9	10/12	1	[65]
Throwing Mastiff									[15]
Special Rules: Crushing Strength(1 vs Cavalry Only), Vicious(Melee), Throwing Mastiff Keywords: Abomination									

Dragon Fire-Team	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
WE 1 [85]	5	0+	4+	5+	0	12	10/12	2	[85]
Blackfire-gun (14", Steady Aim, Vicious(Ranged))									
Special Rules: Nimble Keywords: Dwarf, Hellforged									
WE 1 [85]	5	0+	4+	5+	0	12	10/12	2	[85]
Blackfire-gun (14", Steady Aim, Vicious(Ranged))									
Special Rules: Nimble Keywords: Dwarf, Hellforged									

Greater Obsidian Golem	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Titan 1 [235]	6	4+	-	6+	2	12	-/19	6	[235]
Special Rules: Crushing Strength(3), Shambling, Strider, Vicious(Melee) Keywords: Hellforged									

Iron-caster	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
[Staff] Hero (Inf) 1 Spellcaster 2 [115]	4	4+	-	5+	0	1	11/13	2	[50]
Conjurer's Staff									[10]
Fireball (12)									[35]
Bane Chant (2)									[20]
Special Rules: Individual, Inspiring, Ariagful's Flame Keywords: Dwarf, Hellforged									
[Flaming Arm] Hero (Inf) 1 Spellcaster 2 [125]	4	4+	-	5+	0	1	11/13	2	[50]
Amulet of the Fireheart									[10]
Fireball (12)									[35]
Surge (8)									[30]
Special Rules: Individual, Inspiring, Ariagful's Flame Keywords: Dwarf, Hellforged									

Hexcaster	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Hv Inf) 1 Spellcaster 1 [90]	5	4+	-	5+	0	1	-/11	2	[70]
Tome of Darkness									[20]
Surge (5)									
Hex (3)									[0]
Special Rules: Individual, Spellward, Feedback Keywords: Hellforged									

Abyssal Halfbreed Champion	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Cav) 1 [160]	8	3+	-	5+	0	6	12/14	3	[145]
Mournful Blade									[15]
Special Rules: Crushing Strength(2),Fury, Individual, Inspiring, Mighty, Regeneration(5+),Vicious(Melee),Duelist Keywords: Abomination, Halfbreed									

Total Units:

15

Total Unit Strength:

21

Total Primary Core Points:

2300 (100.0%)