

# Chris Thomas - Clash List! Chris Thomas!

## Wooh!!!!

2300 / 2300 VALID

### Northern Alliance [2300]

Dwarf Clan Warriors	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
<b>Inf Regiment [115]</b> <i>Special Rules: Fury, Wild Charge(1), Ordered March</i> <b>Keywords: Dwarf</b>	4	4+	-	5+	3	12	14/16	2	[115]
<b>Inf Regiment [115]</b> <i>Special Rules: Fury, Wild Charge(1), Ordered March</i> <b>Keywords: Dwarf</b>	4	4+	-	5+	3	12	14/16	2	[115]

Ice Naiads	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
<b>Inf Horde [275]</b> Tundra Fighters Spears Hammer of Measured Force <i>Special Rules: Ensnare, Regeneration(5+), Wild Charge(1), Icy-Blood, Tundra Fighters, Phalanx</i> <b>Keywords: Frostbound, Naiad</b>	5	4+	-	4+	4	30	20/22	2	[230] [10] [15] [20]

Pack Hunters	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
<b>Inf Regiment [145]</b> Javelins Javelins (12", Steady Aim, Piercing(1)) <i>Special Rules: Pathfinder, Stealthy, Thunderous Charge(1), Wild Charge(1)</i> <b>Keywords: Barbarian, Human, Tracker</b>	5	4+	4+	3+	2	12	13/15	2	[135] [10]
<b>Inf Regiment [145]</b> Javelins Javelins (12", Steady Aim, Piercing(1)) <i>Special Rules: Pathfinder, Stealthy, Thunderous Charge(1), Wild Charge(1)</i> <b>Keywords: Barbarian, Human, Tracker</b>	5	4+	4+	3+	2	12	13/15	2	[135] [10]

Human Tribesmen	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
<b>Hv Inf Regiment [255]</b> Hearthguard Tundra Fighters Blessing of the Gods <i>Special Rules: Crushing Strength(2), Wild Charge(1), Fury, Tundra Fighters, Elite</i> <b>Keywords: Barbarian, Human</b>	5	3+	-	5+	3	20	15/17	2	[150] [75] [10] [20]
<b>Hv Inf Regiment [245]</b> Hearthguard Tundra Fighters Mead of Madness <i>Special Rules: Crushing Strength(2), Wild Charge(1 + 1), Fury, Tundra Fighters</i> <b>Keywords: Barbarian, Human</b>	5	3+	-	5+	3	20	15/17	2	[150] [75] [10] [10]
<b>Inf Horde [270]</b> Tundra Fighters Staying Stone <i>Special Rules: Crushing Strength(1), Wild Charge(1), Tundra Fighters</i> <b>Keywords: Barbarian, Human</b>	5	3+	-	5+	4	25	22/23	2	[250] [15] [5]

Snow Foxes*	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
<b>Swm Regiment [80]</b> <i>Special Rules: Nimble, Pathfinder, Stealthy, Vicious(Melee)</i> <b>Keywords: Beast</b>	8	5+	-	2+	1	10	9/11	1	[80]
<b>Swm Regiment [80]</b> <i>Special Rules: Nimble, Pathfinder, Stealthy, Vicious(Melee)</i> <b>Keywords: Beast</b>	8	5+	-	2+	1	10	9/11	1	[80]

Ice-Queen	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
<b>Hero (Inf) 1 Spellcaster 2 [115]</b> Shroud of the Saint Heal (7) <i>Special Rules: Ensnare, Individual, Inspiring, Master of Ice</i> <b>Keywords: Elf, Frostbound</b>	6	5+	-	4+	0	1	10/12	2	[55] [25] [35]
<b>Hero (Inf) 1 Spellcaster 2 [90]</b> Heal (5) <i>Special Rules: Ensnare, Individual, Inspiring, Master of Ice</i> <b>Keywords: Elf, Frostbound</b>	6	5+	-	4+	0	1	10/12	2	[55] [35]

Thegn	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
<b>Hero (Hv Inf) 1 [65]</b> Talanaar's Standard <i>Special Rules: Crushing Strength(1), Individual, Wild Charge(1), Tundra Fighters, Rallying(1)</i> <b>Keywords: Barbarian, Human</b>	5	3+	-	5+	0	3	11/13	2	[50] [15]

Skald	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
<b>Hero (Hv Inf) 1 [55]</b>	5	5+	4+	4+	0	2	10/12	2	[55]
Throwing Axes (12", Piercing(1)) <b>Special Rules:</b> <i>Aura(Ordered March - Infantry only), Individual, Very Inspiring</i> <b>Keywords:</b> <i>Human</i>									
Clarion [1]	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
<b>Hero (Cav) 1 [115]</b>	8	3+	4+	4+	0	5	11/13	3	[115]
Throwing Axes (12", Piercing(1)) <b>Special Rules:</b> <i>Dread, Individual, Mighty, Very Inspiring, Tundra Fighters, Herald of the North</i> <b>Keywords:</b> <i>Emissary, Human</i>									
Frostclaw Champion	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
<b>Hero (Lrg Cav) 1 [135]</b>	10	3+	3+	4+	1	5	11/13	4	[135]
Ice Bombs (18", Att: 3, Piercing(1), Steady Aim) <b>Special Rules:</b> <i>Fly, Fury, Inspiring, Nimble, Thunderous Charge(2), Ice Runes</i> <b>Keywords:</b> <i>Dwarf, Raven</i>									

**Total Units:**

16

**Total Unit Strength:**

27

**Total Primary Core Points:**

2300 (100.0%)