

## Daniel Bailey - Daniel Bailey Clash of Kings

2300 / 2300 VALID

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## Salamanders [2300]

Salamander Primes	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hv Inf Horde [220] Effigy of Fire <b>Special Rules:</b> <i>Crushing Strength(1), Fireborn, Effigy of Fire</i> <b>Keywords:</b> Salamander	5	4+	-	5+	4	25	21/23	2	[215] [5]
Hv Inf Horde [220] Effigy of Fire <b>Special Rules:</b> <i>Crushing Strength(1), Fireborn, Effigy of Fire</i> <b>Keywords:</b> Salamander	5	4+	-	5+	4	25	21/23	2	[215] [5]

Fire Elementals	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Lrg Inf Horde [220] <b>Special Rules:</b> <i>Crushing Strength(2), Pathfinder, Shambling, Vicious(Melee)</i> <b>Keywords:</b> Flamebound, Inferno	6	4+	-	5+	3	18	-/17	3	[220]
Lrg Inf Horde [220] <b>Special Rules:</b> <i>Crushing Strength(2), Pathfinder, Shambling, Vicious(Melee)</i> <b>Keywords:</b> Flamebound, Inferno	6	4+	-	5+	3	18	-/17	3	[220]

Scorchwings*	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Lrg Cav Regiment [130] Firesparks (18", Steady Aim) <b>Special Rules:</b> <i>Fly, Nimble, Pathfinder, Thunderous Charge(1)</i> <b>Keywords:</b> Flamebound	10	3+	4+	4+	2	7	11/13	4	[130]
Lrg Cav Regiment [130] Firesparks (18", Steady Aim) <b>Special Rules:</b> <i>Fly, Nimble, Pathfinder, Thunderous Charge(1)</i> <b>Keywords:</b> Flamebound	10	3+	4+	4+	2	7	11/13	4	[130]

Greater Fire Elemental	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Mon 1 Spellcaster 0 [185] Gain Rallying Fireball (8) <b>Special Rules:</b> <i>Crushing Strength(3), Pathfinder, Shambling, Vicious(Melee), Rallying(1 - Fire Elementals Only)</i> <b>Keywords:</b> Flamebound, Inferno	6	3+	4+	5+	1	8	-/18	5	[175] [10] [0]

Lekelidon	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Mon 1 [85] Caustic Spit (18", Piercing(1), Steady Aim) <b>Special Rules:</b> <i>Crushing Strength(1)</i> <b>Keywords:</b> Reptilian	6	5+	4+	4+	1	5	11/13	3	[85]
Mon 1 [85] Caustic Spit (18", Piercing(1), Steady Aim) <b>Special Rules:</b> <i>Crushing Strength(1)</i> <b>Keywords:</b> Reptilian	6	5+	4+	4+	1	5	11/13	3	[85]

Phoenix	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Titan 1 Spellcaster 0 [145] Firesparks (18", Att: 10, Steady Aim) Heal (5) <b>Special Rules:</b> <i>Crushing Strength(1), Fly, Nimble, Regeneration(4+)</i> <b>Keywords:</b> Flamebound, Majestic	8	3+	4+	3+	2	3	15/17	6	[145] [0]
Titan 1 Spellcaster 0 [145] Firesparks (18", Att: 10, Steady Aim) Heal (5) <b>Special Rules:</b> <i>Crushing Strength(1), Fly, Nimble, Regeneration(4+)</i> <b>Keywords:</b> Flamebound, Majestic	8	3+	4+	3+	2	3	15/17	6	[145] [0]

Mage Priest	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Hv Inf) 1 Spellcaster 2 [150] Diadem of Dragonkind Fireball (16) Surge (8) <b>Special Rules:</b> <i>Crushing Strength(1), Individual, Inspiring, Fireborn, Fuel for the Fire</i> <b>Keywords:</b> Flamebound, Salamander	5	4+	-	5+	0	1	10/12	2	[60] [30] [30] [30]

Herald	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Hv Inf) 1 [75] Trickster's Wand Hex (2) <b>Special Rules:</b> <i>Aura(Wild Charge (2) - Heavy Infantry only), Crushing Strength(1), Individual, Very Inspiring, Fireborn</i> <b>Keywords:</b> Salamander	5	4+	-	5+	0	1	10/12	2	[60] [15]

Clan Lord on Fire Drake	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
<b>Hero (Titan) 1 [290]</b>	10	4+	4+	5+	2	15	17/19	6	[290]
Firebreath (12", Steady Aim)									
<b>Special Rules:</b> <i>Crushing Strength(2), Fly, Inspiring, Nimble, Fireborn</i> <b>Keywords:</b> <i>Flamebound, Reptilian, Salamander, Inferno</i>									

**Total Units:**

14

**Total Unit Strength:**

27

**Total Primary Core Points:**

2300 (100.0%)