

Riftforged Orcs

2000 points

Riftforged Legionaries

Heavy Infantry250pts

Unit size	Sp	Me	Ra	De	H	US	Att	Ne
Horde (40)	5	3+	-	5+	2	4	25	21/23

Special: Crushing Strength (1)
Keywords: Riftforged

Riftforged Legionaries

Heavy Infantry250pts

Unit size	Sp	Me	Ra	De	H	US	Att	Ne
Horde (40)	5	3+	-	5+	2	4	25	21/23

Special: Crushing Strength (1)
Keywords: Riftforged

Storm Giant

Titan240pts

Unit size	Sp	Me	Ra	De	H	US	Att	Ne
Titan (1)	7	4+	-	5+	6	1	D6+8	18/20

Special: Brutal, Cloak of Death, Crushing Strength (4), Strider
Spells: Windblast (6)
Keywords: Giant, Riftforged
Spellcaster: 0
Options: Giant Cleaver: Gain Slayer (D6 - Melee) (cannot be taken with Giant Club) (0pts)

Storm Giant

Titan240pts

Unit size	Sp	Me	Ra	De	H	US	Att	Ne
Titan (1)	7	4+	-	5+	6	1	D6+8	18/20

Special: Brutal, Cloak of Death, Crushing Strength (4), Strider
Spells: Windblast (6)
Keywords: Giant, Riftforged
Spellcaster: 0
Options: Giant Cleaver: Gain Slayer (D6 - Melee) (cannot be taken with Giant Club) (0pts)

Stormforged Shrine [1]

Titan190pts

Unit size	Sp	Me	Ra	De	H	US	Att	Ne
Titan (1)	5	4+	-	5+	4	1	8	-/17

Special: Aura (Fury), Crushing Strength (1), Inspiring, Anvil of the Rift: After successfully casting Bane Chant or Host Shadowbeast, the Stormforged Shrine may choose to cast either spell again with 1 less die on another appropriate Riftforged unit within 12" regardless of Line of Sight. This may continue until a casting is failed, no unit may be targeted twice with the same spell. Power of the Rift: For each other friendly core Riftforged unit within 6", increase the amount of dice rolled with Bane Chant, Host Shadowbeast, Lightning Bolt by 1 to a maximum bonus of +3, Note: Base size cannot be increased beyond 75x75mm

Spells: Bane Chant (1), Host Shadowbeast (2), Lightning Bolt (3)

Keywords: Riftforged, Shrine

Spellcaster: 2

Thunderseers								Monstrous Infantry	280pts
Unit size	Sp	Me	Ra	De	H	US	Att	Ne	
Horde (6)	6	4+	-	5+	3	3	30	15/17	

Special: Crushing Strength (1), Pathfinder, Spellward

Keywords: Cyclopes, Riftforged

Options: Visions from the Rift [2]: After deployment and all Scout moves have been completed by both players, but before rolling for first turn, this unit may be picked up and redeployed anywhere in the controlling players deployment zone. (10pts)

Artefact: Brew of Sharpness (45pts)

Orclings*								Swarm	70pts
Unit size	Sp	Me	Ra	De	H	US	Att	Ne	
Regiment (3)	5	5+	-	3+	1	1	12	10/12	

Special: -

Keywords: Orcling

Artefact: Orb of Towering Presence (10pts)

Vohdler [1]								Hero (Monster)	190pts
Unit size	Sp	Me	Ra	De	H	US	Att	Ne	
Hero (1)	6	3+	-	6+	3	1	7	-/15	

Special: Crushing Strength (2), Inspiring, Nimble, Pathfinder, Spellward, Visions from the Rift: After deployment and all Scout moves have been completed by both players, but before rolling for first turn, this unit may be picked up and redeployed anywhere in the controlling players deployment zone. Grand Seer: The [2] restriction for Visions from the Rift is lifted from any army that includes Vohdler.

Keywords: Cyclopes, Riftforged

Thonaar [1]								Hero (Cavalry)	170pts
-------------	--	--	--	--	--	--	--	----------------	--------

Unit size	Sp	Me	Ra	De	H	US	Att	Ne
Hero (1)	8	3+	-	5+	3	0	6	14/16

Special: Crushing Strength (2), Individual, Inspiring, Mighty, Stormstrike, Thunderstruck. Thunderstruck: Thonaar’s Stormstrike ability triggers on rolls of 5+. In addition, if an enemy is damaged by Thonaar’s Stormstrike attack, that enemy suffers -1 to its hit rolls during its next turn.

Keywords: Riftforged

Reborn Legionaries*								Heavy Infantry	120pts
Unit size	Sp	Me	Ra	De	H	US	Att	Ne	
Troop (10)	5	3+	-	5+	2	1	10	11/13	

Special: Crushing Strength (2), Inspiring

Keywords: Riftforged