

# Battlemasters 23

2500 / 2500 VALID

## Abyssal Dwarfs [2500]

Blacksouls Infantry	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
<b>Horde (40) [220]</b>	4	4+	-	5+	4	25	21/23	2	[190]
Fiery Bulwark									[10]
Hammer of Measured Force									[20]
<i>Special Rules: Vicious(Melee), Iron Resolve(D3) Keywords: Dwarf</i>									

Decimators Infantry	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
<b>Regiment (20) [155]</b>	4	4+	4+	4+	3	12	14/16	2	[155]
Blunderbuss (12", Piercing(1), Steady Aim, Vicious(Ranged))									
<i>Keywords: Dwarf</i>									
<b>Regiment (20) [155]</b>	4	4+	4+	4+	3	12	14/16	2	[155]
Blunderbuss (12", Piercing(1), Steady Aim, Vicious(Ranged))									
<i>Keywords: Dwarf</i>									
<b>Regiment (20) [155]</b>	4	4+	4+	4+	3	12	14/16	2	[155]
Blunderbuss (12", Piercing(1), Steady Aim, Vicious(Ranged))									
<i>Keywords: Dwarf</i>									

Gargoyles* Heavy Infantry	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
<b>Troop (10) [85]</b>	10	4+	-	3+	1	10	8/10	2	[85]
<i>Special Rules: Fly, Nimble, Regeneration(4+) Keywords: Gargoyle</i>									
<b>Troop (10) [85]</b>	10	4+	-	3+	1	10	8/10	2	[85]
<i>Special Rules: Fly, Nimble, Regeneration(4+) Keywords: Gargoyle</i>									

Lesser Obsidian Golems	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
<b>Monstrous Infantry</b>									
<b>Horde (6) [275]</b>	5	4+	-	6+	3	18	-/17	4	[215]
Charnox									[30]
Blessing of the Gods									[30]
Magma Cannon (12", Att: 8, Ra: 4+, Piercing(1), Steady Aim)									
<i>Special Rules: Crushing Strength(2), Shambling, Vicious(Melee), Elite Keywords: Hellforged</i>									
<b>Horde (6) [285]</b>	5	4+	-	6+	3	18	-/17	4	[215]
Charnox									[30]
Brew of Strength									[40]
Magma Cannon (12", Att: 8, Ra: 4+, Piercing(1), Steady Aim)									
<i>Special Rules: Crushing Strength(3), Shambling, Vicious(Melee) Keywords: Hellforged</i>									

Angkor Heavy Mortar War Engine	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
<b>1 [115]</b>	4	0+	5+	5+	0	2	10/12	2	[115]
Angkor Heavy Mortar (48", Blast(D3+2), Indirect, Piercing(2), Reload, Shattering, Vicious(Ranged), Ignores Obscured)									
<i>Keywords: Dwarf, Hellforged</i>									
<b>1 [115]</b>	4	0+	5+	5+	0	2	10/12	2	[115]
Angkor Heavy Mortar (48", Blast(D3+2), Indirect, Piercing(2), Reload, Shattering, Vicious(Ranged), Ignores Obscured)									
<i>Keywords: Dwarf, Hellforged</i>									

Infernok [1] Titan	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
<b>1 [255]</b>	6	4+	-	6+	1	12	-/19	6	[255]
<i>Special Rules: Brutal, Crushing Strength(4), Shambling, Strider, Vicious(Melee), Bound Soul Keywords: Hellforged</i>									

Iron-caster Hero (Infantry)	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
<b>1 Spellcaster 2 [120]</b>	4	4+	-	5+	0	1	11/13	2	[90]
Diadem of Dragonkind									[30]
Fireball (16)									[0]
<i>Special Rules: Individual, Inspiring, Ariagful's Flame Keywords: Dwarf, Hellforged</i>									
<b>1 Spellcaster 2 [125]</b>	4	4+	-	5+	0	1	11/13	2	[90]
Surge (8)									[0]
Heal (3)									[20]
Alchemist's Curse[1](0)									[15]
<i>Special Rules: Individual, Inspiring, Ariagful's Flame Keywords: Dwarf, Hellforged</i>									

Ba'su'su the Vile [1] Hero (Heavy Infantry)	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
1 [210]	10	3+	-	5+	0	7	14/16	2	[210]
<i>Special Rules: Crushing Strength(2), Fly, Individual, Inspiring, Mighty, Regeneration(5+)</i> <b>Keywords:</b> Abomination, Gargoyle									

Abyssal Halfbreed Champion Hero (Cavalry)	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
1 [145]	8	3+	-	5+	0	6	12/14	3	[145]
<i>Special Rules: Crushing Strength(2), Individual, Inspiring, Mighty, Regeneration(5+), Vicious(Melee)</i> <b>Keywords:</b> Abomination, Halfbreed									

**Total Units:** 15      **Total Unit Strength:** 22  
**Total Primary Core Points:** 2500 (100.0%)

Special Rules, Spells and Artefact descriptions are available with a Kings of War Bronze, Silver or Gold subscription.