

 **Abyssal Dwarfs [2300]**

Decimators Infantry	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Regiment (20) [165]	4	4+	4+	4+	4	12	14/16	2	[155]
Orb of Towering Presence									
Blunderbuss (12", Piercing(1), Steady Aim, Vicious(Ranged))									
<i>Keywords: Dwarf</i>									
Regiment (20) [155]	4	4+	4+	4+	3	12	14/16	2	[155]
Blunderbuss (12", Piercing(1), Steady Aim, Vicious(Ranged))									
<i>Keywords: Dwarf</i>									
Regiment (20) [155]	4	4+	4+	4+	3	12	14/16	2	[155]
Blunderbuss (12", Piercing(1), Steady Aim, Vicious(Ranged))									
<i>Keywords: Dwarf</i>									

Gargoyles* Heavy Infantry	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Troop (10) [85]	10	4+	-	3+	1	10	8/10	2	[85]
<i>Special Rules: Fly, Nimble, Regeneration(4+) Keywords: Gargoyle</i>									
Troop (10) [85]	10	4+	-	3+	1	10	8/10	2	[85]
<i>Special Rules: Fly, Nimble, Regeneration(4+) Keywords: Gargoyle</i>									

Lesser Obsidian Golems	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Monstrous Infantry									
Horde (6) [275]	5	4+	-	6+	3	18	-/17	4	[215]
Charnox									
Blessing of the Gods									
Magma Cannon (12", Att: 8, Ra: 4+, Piercing(1), Steady Aim)									
<i>Special Rules: Crushing Strength(2), Shambling, Vicious(Melee), Elite Keywords: Hellforged</i>									
Horde (6) [285]	5	4+	-	6+	3	18	-/17	4	[215]
Charnox									
Brew of Strength									
Magma Cannon (12", Att: 8, Ra: 4+, Piercing(1), Steady Aim)									
<i>Special Rules: Crushing Strength(3), Shambling, Vicious(Melee) Keywords: Hellforged</i>									

Angkor Heavy Mortar War Engine	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
1 [115]	4	0+	5+	5+	0	2	10/12	2	[115]
Angkor Heavy Mortar (48", Blast(D3+2), Indirect, Piercing(2), Reload, Shattering, Vicious(Ranged), Ignores Obscured)									
<i>Keywords: Dwarf, Hellforged</i>									
1 [115]	4	0+	5+	5+	0	2	10/12	2	[115]
Angkor Heavy Mortar (48", Blast(D3+2), Indirect, Piercing(2), Reload, Shattering, Vicious(Ranged), Ignores Obscured)									
<i>Keywords: Dwarf, Hellforged</i>									

Infernok [1] Titan	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
1 [255]	6	4+	-	6+	1	12	-/19	6	[255]
<i>Special Rules: Brutal, Crushing Strength(4), Shambling, Strider, Vicious(Melee), Bound Soul Keywords: Hellforged</i>									

Iron-caster Hero (Infantry)	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
1 Spellcaster 2 [120]	4	4+	-	5+	0	1	11/13	2	[90]
Diadem of Dragonkind									
Fireball (16)									
<i>Special Rules: Individual, Inspiring, Ariagful's Flame Keywords: Dwarf, Hellforged</i>									
1 Spellcaster 2 [125]	4	4+	-	5+	0	1	11/13	2	[90]
Surge (8)									
Heal (3)									
Alchemist's Curse[1](0)									
<i>Special Rules: Individual, Inspiring, Ariagful's Flame Keywords: Dwarf, Hellforged</i>									

Ba'su'su the Vile [1] Hero (Heavy Infantry)	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
1 [210]	10	3+	-	5+	0	7	14/16	2	[210]
<i>Special Rules: Crushing Strength(2), Fly, Individual, Inspiring, Mighty, Regeneration(5+) Keywords: Abomination, Gargoyle</i>									

Abyssal Halfbreed Champion Hero (Cavalry)	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
1 [155]	8	3+	-	5+	0	6	12/14	3	[145]
Gnome-Glass Shield									[10]
<i>Special Rules: Crushing Strength(2), Individual, Inspiring, Mighty, Regeneration(5+), Vicious(Melee) Keywords: Abomination, Halfbreed</i>									

Total Units:

14

Total Unit Strength:

19

Total Primary Core Points:

2300 (100.0%)

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